## Intramural Sports 3-Point Shootout Contest:

Players will compete in the two-round, timed shooting competition.

## COMPETITION FORMAT

- There will be five main shooting locations around the three-point arc.
- The last shot taken at each location will be considered the "money" ball, worth 3 points.
- The first 4 shots are worth one point.
- One of the five locations of the players choice will be considered "all money shots". Each competitor will decide the location for their "all money" shots BEFORE starting and a cone will be placed at that location to represent the selection. Every ball at the chosen location is worth two points.
- Players must exhaust the balls at each location in competition order before moving on to the next shooting location
- Players may not start on or over the three-point line while shooting. The basket will not count if the line is violated.

TIME LIMIT

- Each competitor has 70 seconds (1:10) to shoot as many of the 25 shots as he can.


## FIRST ROUND

- Order of competition will be determined by random drawing, except that the returning champion will compete last.
- The three players with the highest scores advance to the Championship Round.


## FINAL ROUND

- Three players will compete in the Final Round.
- The competition order for the Final Round will be determined by the inverse order of First Round scores. (e.g., the player with the lowest score in the First Round among the players who advanced shoots first in the Final Round.)


## TIEBREAKERS

- To Advance from First Round - In the event of a tie to determine the Final Round participants, a 30-second tiebreaker will take place using the same competition
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format described above. If necessary, this process will be repeated until the tie is broken.
- To Determine Champion - In the event of a tie to determine the Champion, a full 70-second (1:10) tiebreaker will take place. If necessary, this process will be repeated until the tie is broken.

